NSF Sustainable Energy Grant RET Lesson

Lesson Title: Wind v. Solar Power		Grade	Grade Level/Subject: 7 th Grade Science, Advanced			
Maximum # of Students: Students in Classroom			Total Time Required: 5 Class Days			
	<pre>vledge Needed: Knowledge of Cor -> Mechanical -> Electrical)</pre>	nective and	Potential Energy and E	nergy Transformations:		
Materials a	and Preparation:					
	encils		Propellers			
• So	cissors		Tubing			
• Pe	encil Sharpener		• Solar panels (2V 4	00mA)		
• N	1ulti-Coloured Cardstock Paper		Multi-meters			
• 20	0"x20" standard box fans)		Assorted LEDs			
• N	acelles (tank for something on		Solar motors			
the outside of a motor vehicle/aircraft)			Pairs of clamp wires			
Screw hubs			Wire strippers			
	Mini generators		Protractors			
• A	corn hex nuts					
• Performan	ce Objectives/Learning Targets:					
		turbine (Fire	fly), and a solar power	model which will be used to power		
	ource of light.					
	dents will use various materials to	o learn abou	t different wind speeds	and how it generates electricity.		
	udents will compare the quantitation					
the	e two power sources is generates	the most en	ergy.			
• Ste	udents will generate as much elec	tricity as po	ssible from their wind w	vheel designs and solar powered		
de	signs and determine which one of	these renew	vable energies provides	the most power (electricity).		
• Stu	udents will create a chart for the d	ata collecte	d throughout the exper	iment.		
Standards:						
Stanuarus.		lo (7) Farti	h and Human Activi	hy		
		· · ·		oulation and per-capita consumption of		
resources (su systems as we described by s	Statement: Examples of evidence include grach ch as freshwater, mineral, and energy). Examp ell as the rates at which they change. The cons science, but science does not make the decision Boundary: N/A	bles of impacts ca sequences of inc	an include changes to the appea reases in human populations an			
Scie	nce and Engineering Practices	Discip	linary Core Ideas	Crosscutting Concepts		
	Argument from Evidence Hu ct an oral and written argument supported		n Earth Systems numan populations and per-	Cause and Effect		
by empi	rical evidence and scientific reasoning to	capita consur	nption of natural resources	Cause and effect relationships may be		
support phenom	or refute an explanation or model for a lenon.	Earth unless	to the negative impacts on the activities and technologies engineered otherwise.	used to predict phenomena in natural or designed systems.		
		Lesson	Procedure			
Before:	• To begin the lesson, the teacher will motivate students by showing two models. One model wi					
		nd the other model will be solar panels powering a light. Then ask				
	questions such as: "Do you think solar or wind generates more energy?", "Why do you think					
	Oklahoma uses more wind energy than solar energy?", "What kind of experiment could you to test the power of a solar model v. a wind model?"					

	 Next, students will choose which model they THINK will be the most power generating. (1-2 minutes) (note: they will only be able to observe the models nothing will be touched or handled; lights will be on) 				
	After their choice, the students will then move to opposite sides of the room depending on choice. In their two separated groups, students will discuss their choice, why they chose it, and any other information they know about their choice. (3 minutes)				
	• Then, students will partner up with someone of an opposing view. They must defend their answer! (Make sure students know that this is not to inspire arguments but to inspire different thoughts and views, it is OK to agree to disagree) (5 minutes)				
	• Students may switch sides only once, however, the choice made after the opening is the choice they will base their hypothesis upon.				
	Teacher will begin lesson presentation. (Wind v. Solar Power Lesson Presentation Link)				
During:	 During the first half of the activity, students focus on understanding the fundamentals of a wind turbine through hands-on building and design. The second half of the activity is adjusting variables in design in order to accomplish two goals: 1) getting their Wind Wheel design to spin as fast as possible, and 2) to light the LED with the spinning Wind Wheel. <u>Firefly Activity Guide Link</u> 				
	 This is a step-by-step activity guide that will take two 45-minute class periods to complete. During the first-class period, students will learn about solar panels and how to use them, and during the second they will learn how to measure their results. <u>Solar Scavenger Hunt Activity Guide Link</u> 				
<u>After:</u>	 After students have completed their guided practice, they will then re-evaluate their design and come up with their own ways to improve their design to make it generate more power using a multi-meter to check. <u>Wind:</u> use change blade design, change blade pitch, change distance from fan. <u>Solar:</u> Change distal 				
	 Students will demonstrate their solar models and their experiment findings. Their design must also be able to power a light. How much power is needed for making the light bulb light up? (Students will be testing this with the multi meters.) 				
	• Students will demonstrate their Firefly models and their experiment findings. How much power is needed for making the light bulb light up? (Students will be testing this with the multi meters.)				
	• To close the lesson, Students will complete a chart throughput the process to change and test three variables to try to receive the highest amount of power from the activity. Once students have performed both activities, they will compare their data to determine which source received the most power.				
	• Throughout this lesson students learned how rotational movement is used to convert wind power into electrical energy, which can power a load like a light. Students now understand how solar panels work, where they work best, and what variables affect their productivity.				
	 Students also compared the power generation of two renewable resources wind and solar. They designed their own models to determine which one generated the most energy and then presented their findings while also conducting their own experiments to improve overall design and power generation. 				

5E Model: Engage, Explore, Explain, Evaluate, Elaborate

- <u>Engage:</u> The *Before* section of the Lesson Plan. Students will be shown two models and be asked inquirybased questions. Shown Above.
- <u>Explore:</u> The Firefly and Solar Scavenger Hunt Activity (Firefly Activity Guide Link), (Solar Scavenger Hunt Activity Guide Link)
- Explain: Explicit Teaching of Lesson (Wind v. Solar Power Lesson Presentation Link)
- <u>Evaluate:</u> Wind v. Solar Power Lesson Worksheet (attached below)
- <u>Elaborate:</u> Discussion after activities over which source generated more energy.

Extensions:

• To extend the lesson, students they will be allowed to make changes to their design models such as use different materials, design their own blade design, or adjust the pitch speed of their creation.

Differentiation:

- For upper-level students, they can follow the extension above.
- For on level and lower-level students, they will able to make one change to their design models.
- Lower-level students can be paired with upper-level students.
- ELL students will be paired (depending on their level of ELL) with higher level ELL students. I.e.: 2s and 3s paired with 4s and 5s (based on the Language acquisition ACCESS scores)



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Wind vs Solar Power lesson worksheet

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Blade design	Distance from Fan (cm)	Pitch Angle (use protractor)	Multi meter reading

Once Chart is completed CIRCLE the highest multi-meter reading!

Ö Solar

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Light Source	Distance from light (cm)	Angle to light (use protractor)	Multi meter reading

Once Chart is completed CIRCLE the highest multi-meter reading!